Step 1. Open your browser and paste this link <https://github.com/Blu3t3ar/advGame> , click on code and download zip. Unzip the folder.

Step 2. Have Visual Studio Code and Anaconda on your machine

Step 3. Open Visual Studio, open the file folder, find the unzipped folder, select folder

Step 4. Run command prompt ( cmd) . Do this in windows. Select the drive where you put your file.

If you put it in your D drive, type “ D: ” to change. If the folder is directly on your D drive, type “ cd D:\advGame-main\advGame-main ”. Now you are in your folder where everything is.

Step 5. Type here “ echo %PATH% **“ shows the "path" environment variable**

**Copy or type “ PATH=%PATH%;C:\ProgramData\anaconda3;C:\ProgramData\anaconda3\Scripts “**

**adds conda to the environment (only valid for one session, for permanent you need to add it in the path in the system. Here is the link how https://www.geeksforgeeks.org/how-to-setup-anaconda-path-to-environment-variable/)**

Step 6. Copy this part “ conda create --name adventureGame python=3.11 -y “ it creates the virtual environment

Step 7. Copy this part “ activate adventureGame “ it activates the virtual environment

Step 8. Type “ env.bat “This script will install everything that needs to be in the code

At this point, you can run the game in the command line with “ python adventuregame.py “ or go back to Visual Studio and just run it

Step 9. If you forgot to put an API key where it needs to be in the code, put it before running the code